## KURUKSHETRA UNIVERSITY KURUKSHETRA

# Scheme of Examination and Syllabus for Under-Graduate Programme Programme: Bachelor of Science (Hons.) in Information Technology

## Under Multiple Entry-Exit, Internship and CBCS-LOCF in accordance to NEP-2020 w.e.f. 2023-24 (in phased manner)

34(2012)

#### Scheme of Examination for Under-Graduate Programme Under Multiple Entry-Exit, Internship and CBCS-LOCF in accordance to NEP-2020 w.e.f. 2023-24 (in phased manner)

### **UG Programme with Single Major in Information Technology**

		FIRST	YEAR: SE	MESTER-	-1			
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration
CC-1	B23-HIT-	Digital Electronics-I	3	3	20	50	70	3 hrs.
MCC-A1 4 credit	101	Practical	1	2	10	20	30	3 hrs.
CC-2 MCC-A2 4 credit	B23-HIT- 102	Computer and Programming Fundamentals	3	3	20	50	70	3 hrs.
		Practical	1	2	10	20	30	3 hrs.
CC-M1 4 credit	From Available CC-M1 of 4 credits as per NEP							
MDC-1 3 credits	From Available MDC-1 of three credits as per NEP							
AEC-1 2 credit		From Available AEC-1 of two credits as per NEP						
SEC-1 3 credit	From Available SEC-1 of three credits as per NEP							
VAC-1 2 credit	From Available VAC-1 of two credits as per NEP							
		FIRST	YEAR: SE	MESTER-	-2			
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration
CC-3	B23-HIT-	Digital Electronics-II	3	3	20	50	70	3 hrs.
MCC-A3 4 credit	201	Practical	1	2	10	20	30	3 hrs.
DSEC-A1	B23-HIT- 202	Office Automation Tools	3	3	20	50	70	3 hrs.
4 credit		Practical	1	2	10	20	30	3 hrs.
(select any one option)	B23-HIT- 203	Basics of Web Development	3	3	20	50	70	3 hrs.
	203	Practical	1	2	10	20	30	3 hrs.
CC-M2 4 credit		From A	vailable CC	-M2 of 4 cr	edits as per ]	NEP		
MDC-2 3 credits		From Ava	ailable MDC	-2 of three	credits as pe	er NEP		
AEC-2 2 credit		From A	vailable AEC	C-2 of two c	redits as per	NEP		
SEC-2 3 credit		From Av	ailable SEC	-2 of three of	credits as per	· NEP		
VAC-2 2 credit		From Av	vailable VAC	C-2 of two c	credits as per	NEP		

	SECOND YEAR: SEMESTER-3								
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration	
CC-4	B23-HIT-	Industrial Electronics	3	3	20	50	70	3 hrs.	
MCC-A4 4 credit	301	Practical	1	2	10	20	30	3 hrs.	
CC-5 MCC-A5	B23-HIT- 302	Computer Programming with C	3	3	20	50	70	3 hrs.	
4 credit	302	Practical	1	2	10	20	30	3 hrs.	
CC-M3 4 credit	From Available CC-M3 of 4 credits as per NEP								
MDC-3 3 credit		From Available MDC-3 of three credits as per NEP							
AEC-3 2 credit		From Available AEC-3 of two credits as per NEP							
SEC-3 3 credit	From Available SEC-3 of three credits as per NEP								
VAC-3 2 credit	From Available VAC-3 of two credits as per NEP								
		SECOND	YEAR: SE	MESTER-4	4				
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration	
CC-6 MCC-A6	B23-HIT- 401	Transistor & Linear Integrated Circuits	3	3	20	50	70	3 hrs.	
4 credit	401	Practical	1	2	10	20	30	3 hrs.	
CC-7 MCC-A7	B23-HIT- 402	Fundamentals of Database Management Systems	3	3	20	50	70	3 hrs.	
4 credit		Practical	1	2	10	20	30	3 hrs.	
CC-8 MCC-A8	B23-HIT- 403	Electronic Communication	3	3	20	50	70	3 hrs.	
4 Credits		Practical	1	2	10	20	30	3 hrs.	
DSE-A1 4 credits	B23-HIT- 404	Object Oriented Programming with C++	3	3	20	50	70	3 hrs.	
(Select one	DAA	Practical	1	2	10	20	30	3 hrs.	
option)	B23-HIT- 405	Programming in Java	3	3	20	50	70	3 hrs.	
CC-M4(V) 4 credit	<u> </u>	Practical From Availa	able CC-M4	•	10 dits as per N	20 IEP	30	3 hrs.	
AEC-4 2 credit		From Avai	lable AEC-4	of two crea	lits as per N	EP			
VAC-4 2 credit		From Avail	able VAC-4	of two cree	dits as per N	EP			

		THIRD YE.	AK: SEM	LOILK-				
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration
CC-9 MCC-A9 4 credit	B23- HIT-501	Microprocessor 8085 Architecture & Programming	3	3	20	50	70	3 hrs.
4 ci cuit		Practical	1	2	10	20	30	3 hrs.
CC-10	B23-	Operating Systems	3	3	20	50	70	3 hrs.
MCC-A10 4 credit	HIT-502	Practical	1	2	10	20	30	3 hrs.
DSE-A2	B23- HIT-503	Web Development using ASP	3	3	20	50	70	3 hrs.
4 credits		Practical	1	2	10	20	30	3 hrs.
(Select any one option)	B23- HIT-504	Web Development using PHP	3	3	20	50	70	3 hrs.
- /		Practical	1	2	10	20	30	3 hrs.
	B23-	Data Structure	3	3	20	50	70	3 hrs.
DSE-A3 4 credits	HIT-505	Practical	1	2	10	20	30	3 hrs.
(Select any one option)	B23- HIT-506	Animation Techniques	3	3	20	50	70	3 hrs.
		Practical	1	2	10	20	30	3 hrs.
CC-M5(V) 4 credit		From Availab	ole CC-Mź	5(V) of 4	credits as per	r NEP		
Internship 4 credit			Inte	ernships				
		THIRD YE.	AR: SEM	ESTER-(	5			
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration
CC-11 MCC-A11	B23- HIT-601	8085 Peripheral Devices and 8051 Microcontroller	3	3	20	50	70	3 hrs.
4 credit		Practical	1	2	10	20	30	3 hrs.
CC-12	B23-	Introduction to Python	3	3	20	50	70	3 hrs.
MCC-A12 4 credit	HIT-602	Programming Practical	1	2	10	20	30	3 hrs.
DSE-A4 4 credit	B23- HIT-603	Data Communication & Computer Networks	3	3	20	50	70	3 hrs.
(Select any	1111-005	Practical	1	2	10	20	30	3 hrs.
one option	B23- HIT-604	Data ware Housing & Data Mining	3	3	20	50	70	3 hrs.
		Practical	1	2	10	20	30	3 hrs.
DSE-A5	B23-	Linux & Shell	3	3	20	50	70	3 hrs.
4 Credits (Select any	HIT-605	Programming Practical	1	2	10	20	30	3 hrs.
(select any one option)	B23-	Internet Concepts &	3	3	20	50	70	3 hrs.
one option)	HIT-606	Applications	_	_				
		Practical	1	2	10	20	30	3 hrs.
CC-M6(V) 4 credit		From Availab			-			
SEC-4	From Available SEC-4 of two credits as per NEP							

		FOURTH	I YEAR: S	EMESTEI	R-7				
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Marks	Exam Duration	
CC-H1 4 credit	B23- HIT-701	Artificial Intelligence & Machine Learning	4	4	30	70	100	3 hrs.	
CC-H2 4 credit	B23- HIT-702	Software Engineering	4	4	30	70	100	3 hrs.	
CC-H3 4 credits	B23- HIT-703	Satellite Communication	4	4	30	70	100	3 hrs.	
DSE-H1 4 credits (Select any	B23- HIT-704	Introduction to VHDL	4	4	30	70	100	3 hrs.	
one option)	B23- HIT-705	Cloud Computing	4	4	30	70	100	3 hrs.	
PC-H1 4 credits	B23- HIT-706	Practical Based on B23-HIT -701 TO 704/705	4	8	30	70	100	6 hrs	
CC-HM1 4 credits		From Available Minor of 4 credits as per NEP							
	-		YEAR: S	EMESTE		-			
CC-H4 4 credit	B23- HIT-801	Signals & Systems	4	4	30	70	100	3 hrs.	
CC-H5 4 credit	B23- HIT-802	Computer Graphics	4	4	30	70	100	3 hrs.	
CC-H6 4 Credits	B23- HIT-803	Optical Fiber Communication	4	4	30	70	100	3 hrs.	
DSE-H2 4 credits (Select any	B23- HIT-804	Mobile App Development	4	4	30	70	100	3 hrs.	
one option	B23- HIT-805	Internet of Things	4	4	30	70	100	3 hrs.	
PC-H2 4 credits	В23- НІТ-806	Practical Based on B23-HIT-801 TO 804/805	4	8	30	70	100	6 hrs	
CC-HM2 4 credits			Available M	inor of 4 cr	edits as per	NEP	I I_		
			OR						
Course	Paper(s)	Nomenclature of Paper	Credits	Hours/ Week	Internal marks	External Marks	Total Mar ks	Exam Duration	
CC-H4 4 credit	B23- HIT-801	Signals & Systems	4	4	30	70	100	3 hrs.	
CC-H5 4 credit	B23- HIT-802	Computer Graphics	4	4	30	70	100	3 hrs.	
Project/ Dissertation 12 credits	B23- HIT-807	Project/ Dissertation	8+4		-	300	300	-	
CC-HM2 4 credits		From .	Available M	inor of 4 cr	edits as per	NEP			

	Session: 2023-2	4			
	Part A - Introduc	tion			
Name of the Programme	Bachelor of Science (B	.Sc.) (Hons) (Informati	on Technology		
Subject	Information Technology				
Semester	FIRST				
Name of the Course	DIGITAL ELECTRONICS-I				
Course Code	B23-HIT-101				
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/VAC)	MCC-A1				
Level of the course	100-199				
Pre-requisite for the course (if any)	PHYSICS as a subject	AT LEVEL-4.0 (CLASS	XII)		
Course Learning Outcomes (CLO):	After completing this course, the learner will be able to: <b>CLO-1</b> : To understand the basics of various Number systems and their conversions <b>CLO-2</b> : To understand the basics of logic gates, Boolean algebra and use of kmap <b>CLO-3</b> To understand how to design combinational circuits <b>CLO-4</b> : To understand the working and use of Sequential digital circuits <b>CLO-5</b> : To learn and understand the use of various electronic components equipments used for analysis of basic digital electronic circuits.				
Credits	Theory	Practical	Total		
	3	1	4		
Contact Hours	45	30	75		
Max. Marks: 100(70 Theory +30 Practical) Internal Assessment Marks: 20 Theory +10 End Term Exam Marks: 50 Theory +20 Pra	) Practical	Time: 3 Hours ea	ch for Theory & Practical		

#### Part B- Contents of the Course

#### **Instructions for Paper- Setter**

- 1. Nine questions will be set in all. All questions will carry equal marks.
- 2. Question No. 1, which will be short answer type covering the entire syllabus, will be compulsory. The remaining eight questions will be set unit wise selecting two questions from each Unit I to IV. The candidate will be required to attempt question No. 1 compulsory and four more questions selecting one question from each unit.

Unit	Topics	Contact Hours
Ι	<b>Number Systems:</b> Binary, Octal, Hexadecimal number system and base conversions, Binary Arithmetic Operations, 1's and 2's complement representation and there arithmetic. Binary Codes-BCD, Grey, cyclic, ASCII, EBCDIC, Parity Bit Code, Unicode, Sequential Code	12
II	Logic Gates and K-Map: AND, OR, NOT, XOR, XNOR, NOR, NAND (Definition, Symbols& Truth table). Boolean Algebra: Postulates, Duality Principal, De Morgan's Law, Simplification of Boolean Identities, Standard SOP & POS Forms, Simplification using K-map, don't care condition implementation of SOP & POS form using NAND and NOR Gate, Logic Families- NAND and NOR Logics (DTL, TTL and CMOS)	12
Ш	<b>Combinational Logic Design:</b> Combinational Circuit design procedure, Half adder, full adder, half Subtractor, full Subtractor, parallel binary adder, 2'S complement adder/ Subtractor, Multiplexer and Demultiplexer, Decoder, Encoder, Code Converter.	10
IV	Sequential Circuits: 1 Bit memory cell, RS Flip-Flop, Clocked RS FF, JK-FF, Race around condition, MASTER SLAVE JK T-FF, D-FF, and Excitation table of Flip Flop, Conversion of Flip Flops.	11
V*	<ol> <li>Students have to perform six practicals out the list         <ol> <li>Measurement of resistance by colour code method and using M/M and to design a potential divider arrangement and familiarization of components such as capacitors, potentiometer, diode, transistors, etc. Study of basis logic gate (AOI).</li> <li>Familiarization and Identification of the Digital ICs.</li> <li>Circuit Design of AOI using discrete components on Breadboard</li> <li>Realization of Boolean Identities on Digital Trainer Kit</li> <li>Study of DTL NAND gate.</li> <li>Study of TTL NAND gate.</li> <li>Digital trainer using AOI.</li> <li>Digital trainer using NAND.</li> <li>Half adder/Full adder.</li> </ol> </li> </ol>	30

Internal Assessment:	End Term Examination
<ul> <li>Theory(10 Marks)         <ul> <li>Class Participation (4 Marks)</li> <li>Seminar/presentation/assignment/quiz/class test etc.:</li> <li>Mid-Term Exam: (6 Marks)</li> </ul> </li> <li>Practicum (5 Marks)</li> <li>Class Participation:         <ul> <li>Seminar/Demonstration/Viva-voce/Lab records etc.(5 Marks)</li> </ul> </li> </ul>	Theory: 50 Marks Practical: 20 Marks
• Mid-Term Exam:	
Mid-Term Exam:     Part C-Learning Resources	
Part C-Learning Resources	dition).
Part C-Learning Resources Recommended Books/e-resources/LMS:	dition).

Session: 2023-24						
	Part A - Intro	duction				
Name of the Programme	Bachelor of Science	(B.Sc.) (Hons) (Informatio	on Technology)			
Subject	Information Technolo	gy				
Semester	FIRST	FIRST				
Name of the Course	Computer and Programming Fundamentals					
Course Code	B23-HIT-102	B23-HIT-102				
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/VAC)	MCC-A2					
Level of the course	100-199					
Pre-requisite for the course (if any						
Course Learning Outcomes (CLO):	After completing this course, the learner will be able to: <b>CLO1:</b> To Learn about evaluation and various generations of computers <b>CLO-2:</b> to learn the concept of various secondary storage devices <b>CLO-3</b> To learn how to plan a computer program <b>CLO-4:</b> To learn to concepts of making algorithms <b>CLO-5:</b> To get the Handson practice on Windows and Office Tools					
Credits	Theory	Practical	Total			
	3	1	4			
Contact Hours	45	30	75			
Max. Marks: 100(70 Theory +30 Practica Internal Assessment Marks: 20 Theory + End Term Exam Marks: 50 Theory +20 I	10 Practical	Time: 3 Hours ea	ch for Theory & Practical			

#### Part B- Contents of the Course

#### **Instructions for Paper- Setter**

- 1. Nine questions will be set in all. All questions will carry equal marks.
- 2. Question No. 1, which will be short answer type covering the entire syllabus, will be compulsory. The remaining eight questions will be set unit wise selecting two questions from each Unit I to IV. The candidate will be required to attempt question No. 1 compulsory and four more questions selecting one question from each unit.

Unit	Topics	Contact Hours
Ι	<b>Introduction to computer system:-</b> What is a Computer, Evolution & Generation of computers, Applications and characteristics of computers, Classification of Computers, Elements of Computer (Hardware, Software), Common input & output devices (Basic idea), Motherboard & Ports, Definition of software, relationship between hardware and software, types of software.	12
II	Memory: Concept of primary & secondary memory, RAM, ROM, types of ROM, Cache memory, CPU Registers, flash memory, Secondary storage devices: Sequential & direct access devices viz. magnetic tape, magnetic disk, CD, DVD.	10
III	<b>Planning the Computer Program:</b> Concept of problem solving, Problem definition, Program design, Debugging, Types of errors in programming, Documentation, Techniques of Problem Solving: Flowcharting, algorithms, pseudo code, decision table, Structured programming concepts, Programming methodologies viz. top-down and bottom-up programming.	12
IV	Algorithm: Searching, Sorting, and Merging: Linear & Binary Searching, Bubble, Selection, and Insertion Sorting, Merging. Computer Languages: Analogy with natural language, machine language, assembly language, high-level language, language translators, characteristics of a good programming language.	11
V*	Students have to perform six practicals out the list         1.       Learn to create a folder, copy files, move files, delete files in Windows.         2.       Learn to use the menu commands of MS-Word to Create, Edit, Modify, Format a document.         3.       How to use mail merge and macro in MS Word.         4.       Learn to use menu commands of MS-EXCEL to create and manipulate a spread sheet.         5.       Working on spreadsheet like adding, deleting, merging cells, layout and style.         6.       Create different charts in excel and implement formulas (automatic and use defined).         7.       Create a spreadsheet with LOOKUP/VLOOKUP features.         8.       Plot graphs and charts in MS EXCEL.         9.       Create a Power Point presentation using slide template, animation, transition, adding tables and charts.	30

Suggested Evaluation Metho	ods
Internal Assessment:         ➤ Theory(10 Marks)         • Class Participation (4 Marks)         • Seminar/presentation/assignment/quiz/class test etc.:         • Mid-Term Exam: (6 Marks)         > Practicum (5 Marks)         • Class Participation:         • Seminar/Demonstration/Viva-voce/Lab records etc.(5 Marks)         • Mid-Term Exam:	End Term Examination: Theory: 50 Marks Practical: 20 Marks
Part C-Learning Resources	
Recommended Books/e-resources/LMS: 1. Sinha, P.K. &Sinha, Priti, Computer Fundamentals, BPB	
2. Dromey, R.G., How to Solve it By Computer, PHI	
REFERENCE BOOKS	
1. Balagurusamy E, Computing Fundamentals and C Programming, Tata Mc	Graw Hill.
2. Norton, Peter, Introduction to Computer, McGraw-Hill	
3. Leon, Alexis & Leon, Mathews, Introduction to Computers, Leon Tech We	orld
4. Rajaraman, V., Fundamentals of Computers, PHI	

#### **SEMESTER-II**

Session: 2023-24						
	Part A - Introdu	ction				
Name of the Programme	Bachelor of Science (B	.Sc.) (Hons) (Informatio	on Technology			
Subject	Information Technology	ý				
Semester	SECOND	SECOND				
Name of the Course	DIGITAL ELECTRONICS-II					
Course Code	B23-HIT-201					
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/VAC)	MCC-A3					
Level of the course	100-199					
Pre-requisite for the course (if any)	Concepts of design of combinational circuits as learned in semester-I					
Course Learning Outcomes (CLO):	After completing this course, the learner will be able to:CLO-1: To understand the design and working of Sequential circuitsCLO-2: To learn how shift registers work and its applicationsCLO-3 To understand the concept of digital memory and its usesCLO-4: To understand the working , types and use of Analog to Digital andDigital to Analog converters circuitsCLO-5: Handson with various combinational and sequential circuits.					
Credits	Theory	Practical	Total			
	3	1	4			
Contact Hours	45	30	75			
Max. Marks: 100(70 Theory +30 Practica Internal Assessment Marks: 20 Theory +1 End Term Exam Marks: 50 Theory +20 P	0 Practical	Time: 3 Hours ea	ch for Theory & Practical			

	Part B- Contents of the Course	
4.	Instructions for Paper- Setter Nine questions will be set in all. All questions will carry equal marks. Question No. 1, which will be short answer type covering the entire syllabus, will be compulsory. questions will be set unit wise selecting two questions from each Unit I to IV. The candidate will b question No. 1 compulsory and four more questions selecting one question from each unit.	
Unit	Topics	Contact Hours
Ι	Sequential Circuits-I Counters: Asynchronous Counters- Mod-N or divided by N Counter. Synchronous Counter-Modulo Counters, Decade Counter. UP-Down Counters, Basic principle of digital clock.	11
Π	Sequential Circuits-II: Registers : Shift Registers, Serial-in serial out (SISO), serial-in-parallel out (SIPO), parallel-in-serial-out (PISO) parallel-in-parallel-out (PIPO), bi-directional shift register, Universal Shift Register Applications of shift register – Ring counter, Twisted Ring Counter, Sequence Generator	10
III	<b>Digital Memories:</b> Memory System Parameters, ROM, PROM, EPROM, EEPROM, RAM (Static and dynamic), Programmable Logic Devices: Programmable Logic Arrays, Programmable Array Logic, Expanding Memory Size	12
IV	<b>D/A and A/D converters:</b> Digital and Analog Representation, D/A Converters: Weighted Resistor DAC, R-2R Ladder Type DAC, Specifications of DAC. A/D converters: Single slope A/D converter, Dual slope A/D converter, Successive approximation A/D converter, Specification of ADC and DAC	12
V*	Students have to perform six practicals out the list :         1. Design of 2's complement Adder/Subtractor using ICs on Breadboard         2. Multiplexer(4:1) and Demultiplexer Circuit (1:4)         3. JK, D & T Flip-Flops.         4. Divide by N Counter.         5. Shift register         6. DAC         7. ADC         8. Ripple' binary counter.         9. Synchronous binary-counter.         10. Up. Down counter	30

Internal Assessment:	End Term Examination:
> Theory(10 Marks)	
Class Participation ( 4 Marks)	Theory: 50 Marks
<ul> <li>Seminar/presentation/assignment/quiz/class test etc.:</li> </ul>	
• Mid-Term Exam: (6 Marks)	
> Practicum (5 Marks)	
• Class Participation:	Practical: 20 Marks
	i i actical. 20 Ivial KS
<ul> <li>Seminar/Demonstration/Viva-voce/Lab records etc.(5 Marks)</li> <li>Mid Term Exemption</li> </ul>	
<ul> <li>Seminar/Demonstration/ viva-voce/Lab records etc.(5 Marks)</li> <li>Mid-Term Exam:</li> </ul>	
Mid-Term Exam:	
Mid-Term Exam:     Part C-Learning Resources	dition).
Mid-Term Exam:     Part C-Learning Resources Recommended Books/e-resources/LMS:	dition).

	Session: 2023-2	4	
	Part A - Introduc	ction	
Name of the Programme	Bachelor of Science (B.	Sc.) (Hons) (Informatio	n Technology
Subject	Information Technology		
Semester	SECOND		
Name of the Course	Office Automation Too	ls	
Course Code	B23-HIT-202		
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/VAC)	DSEC-A1		
Level of the course	100-199		
Pre-requisite for the course (if any)			
Course Learning Outcomes (CLO):	After completing this course, the learner will be able to: <b>CLO-1:</b> Functionality of Operating Systems and its applications, use of spread sheets <b>CLO-2:</b> To learn how to make presentation <b>CLO-3:</b> Learning and use of internet <b>CLO-4:</b> Understanding the use of Google office tools <b>CLO-5:</b> Handson with the various office automation tolls.		
Credits	Theory	Practical	Total
	3	1	4
Contact Hours	45	30	75
Max. Marks: 100(70 Theory +30 Practica Internal Assessment Marks: 20 Theory +1 End Term Exam Marks: 50 Theory +20 P	0 Practical	Time: 3 Hours ead	ch for Theory & Practical

	Part B- Contents of the Course		
<ul> <li><u>Instructions for Paper- Setter</u></li> <li>5. Nine questions will be set in all. All questions will carry equal marks.</li> <li>6. Question No. 1, which will be short answer type covering the entire syllabus, will be compulsory. T questions will be set unit wise selecting two questions from each Unit I to IV. The candidate will be question No. 1 compulsory and four more questions selecting one question from each unit.</li> </ul>			
Unit	Topics	Contact Hours	
I	<b>Introduction to GUI based OS:</b> Introduction to various types ofOS and its functions, User Interface. Various settings of GUI basedOS. File and Directory Management, Various types of file extensions, Common Utilities, Word: Introduction of Word, creating, editing a document, modifying and formatting a document, using the speller in word, Creating and using macros, Use of mail merge in Word.	12	
Π	<ul> <li>Spread Sheet: Objective of Spreadsheet, Elements of Electronics Spreadsheet, Manipulation of Cells and worksheet, Function andCharts</li> <li>Presentation: Introduction and Objective,. Basics of Power Point, Creation of presentation, Preparation of Slides, ProvidingAesthetics, Presentation of Slides, Slide Show</li> </ul>	11	
III	<b>Network and Internet:</b> Introduction, Objective, Basics of Computer Networks, Concept and Basics of Internet Architecture, Preparing computer for Internet Access, World Wide Web, Web Browsing Software,. Configuring Web Browser, Search Engines	11	
IV	<b>Google Office Tools:</b> Creating , saving , downloading , sharing files/folders from Google drive , creating and sharing Google docs, import and export docs, creating and sharing Google sheet, importand export Google sheet, Google forms and form responses , creating Google slides to present your ideas	11	
V*	Recommended Tools to be used: Microsoft office/ Libre Office / Open Office / G Suite	30	
	Students have to perform at least six practicals out of the list		
	1. Assembling of a system/ Identification of H/W components.		
	2. Installation of MS DOS, windows & other S/W.		
	3. Setting up of various input/output devices (monitor, printer, mouse, keypad etc.) in window environment.		
	4. H/W (Peripherals) installation.		
	5. Installation of S/W (OS, Application).		
	<ul> <li>6. Use of S/W Tools (scandisk, antivirus, defragmentation etc)</li> <li>7. Familiarization with basic DOS commands like screen handling, file &amp; directory, disk, system handling commands.</li> </ul>		
	8. In MS DOS creation of auto exec. Bat file & config.sys files and its implementation in installation of PC.		
	9. Use of multimedia applications using various multimedia tools.		

	<ol> <li>Internet: creating &amp; sending e-mail, downloading, acc chatting, sending attachments.</li> <li>Creating a Document on Word and use of Mail merge</li> <li>Create and share files/folders in Google drive</li> <li>Create and share Google docs.</li> <li>Create and share Google sheets.</li> <li>Create and share Google Forms.</li> </ol>	coonig, ourning,	
	<b>16.</b> Create and share Google slides		
I	Suggested Evaluation Methods		
<ul> <li>Cla</li> <li>Sen</li> <li>Mic</li> <li>▶ Pract</li> <li>Cla</li> <li>Sen</li> </ul>	ssessment: y(10 Marks) ss Participation ( 4 Marks) ninar/presentation/assignment/quiz/class test etc.: 1-Term Exam: (6 Marks) icum (5 Marks) ss Participation: ninar/Demonstration/Viva-voce/Lab records etc.(5 Marks) 1-Term Exam:	End Term Examinatio Theory: 50 Marks Practical: 20 Marks	
	Part C-Learning Resources		
<ol> <li>Lib</li> <li>Mic</li> <li>Ma</li> </ol>	nded Books/e-resources/LMS: re Office, Getting Started Guide by Libre Office Documentation Team crosoft Office for Dummies by Wallace Wang stering Office 2016 by Lalit Mali, Notion Press Companies Computer Networking by Titte Ed, McGraw Hills		

	Session: 2023-2	4	
	Part A - Introduc	tion	
Name of the Programme	Bachelor of Science (B.Sc.) (Hons) (Information Technology		
Subject	Information Technology		
Semester	SECOND		
Name of the Course	Basics of Web Development		
Course Code	B23-HIT-203		
Course Type: (CC/MCC/MDC/CC- M/DSEC/VOC/DSE/PC/AEC/VAC)	DSEC-A1		
Level of the course	100-199		
Pre-requisite for the course (if any)			
Course Learning Outcomes (CLO):	After completing this course, the learner will be able to:         CLO-1 : To impart the basic concepts of Web Technologies         CLO-2: To understand concept and need of CSS         CLO-3 To learn the concept of XML         CLO-4: To strengthen the basics of java         CLO-5: To create dynamic applications on web through server side technologies.		
Credits	Theory	Practical	Total
	3	1	4
Contact Hours	45	30	75
Max. Marks: 100(70 Theory +30 Practica Internal Assessment Marks: 20 Theory + End Term Exam Marks: 50 Theory +20 H	10 Practical	Time: 3 Hours ea	ch for Theory & Practical

#### Part B- Contents of the Course

#### **Instructions for Paper- Setter**

- 7. Nine questions will be set in all. All questions will carry equal marks.
- 8. Question No. 1, which will be short answer type covering the entire syllabus, will be compulsory. The remaining eight questions will be set unit wise selecting two questions from each Unit I to IV. The candidate will be required to attempt question No. 1 compulsory and four more questions selecting one question from each unit.

Unit	Topics	Contact Hours
Ι	Introduction: Concept of Internet- History of Internet, Protocols of Internet, World Wide Web, URL, Web Server, Web Browser. History of HTML, Structure of HTML Document: Text Basics, Document: Images and Multimedia, Links and webs, Document Layout	11
Π	Cascading Style Sheet: CSS: Need for CSS, introduction to CSS, basic syntax and structure using CSS, inline, internal and external CSS, Selectors, colour Background Cursor, Text fonts, List Tables	11
III	XML: Introduction of XML- Some current applications of XML, Features of XML, Anatomy of XML document, structuring data, XML namespace, Document Type Definitions and Schemas, Document object model, DOM methods, XSL, SAX, SOAP	11
IV	JavaScript-I: Document Object Model (DOM), Obtaining user inputs, memory concepts, Operators, Control Structures, Looping constructs, break, continue statements, Programmer defined functions, Scoping rules. Recursion and iteration, Array declaration and allocation, passing arrays to function, Objects: String, Date, Boolean, Window, document; using cookies, form validation in Java Script, Handling Events Using JavaScript.	12
V*	<ol> <li>Students have to perform at least six practicals out of the list:</li> <li>Introduction to Web Design and HTML</li> <li>Create, save and view a basic HTML page.</li> <li>Use of body section tags in Web-page.</li> <li>Use of head section elements and meta tags in web-page.</li> <li>Use of block-level elements.</li> <li>Use of external and internal links in a Document.</li> <li>Use of colour and image tage for image insertion and background images and Colours</li> <li>Incorporate multimedia (sound &amp; video) elements in website/web-page.</li> <li>Creating Web Pages using XML.</li> <li>Write a Program using the concept of Java Script</li> </ol>	30

End Term Examination: Theory: 50 Marks Practical: 20 Marks
How to Program", Prentice Hall

#### ANNEXURE-I

#### **Levels of Courses**

Levels of Courses: Courses shall be coded based on the learning outcomes, level of difficulty, and academic rigor. The coding structure is as follows:

0-99: Pre-requisite courses required to undertake an introductory course which will be a pass or fail course with no credits. It will replace the existing informal way of offering bridge courses that are conducted in some of the colleges/ universities.

100-199: Foundation or introductory courses that are intended for students to gain an understanding and basic knowledge about the subjects and help decide the subject or discipline of interest. These courses may also be prerequisites for courses in the major subject. These courses generally would focus on foundational theories, concepts, perspectives, principles, methods, and procedures of critical thinking in order to provide a broad basis for taking up more advanced courses. These courses seek to equip students with the general education needed for advanced study, expose students to the breadth of different fields of study; provide a foundation for specialized higher-level coursework; acquaint students with the breadth of (inter) disciplinary fields in the arts, humanities, social sciences, and natural sciences, and to the historical and contemporary assumptions and practices of vocational or professional fields; and to lay the foundation for higher level coursework.

200-299: Intermediate-level courses including subject-specific courses intended to meet the credit requirements for minor or major areas of learning. These courses can be part of a major and can be pre-requisite courses for advanced-level major courses.

300-399: Higher-level courses which are required for majoring in a disciplinary/interdisciplinary area of study for the award of a degree.

400-499: Advanced courses which would include lecture courses with practicum, seminar-based course, term papers, research methodology, advanced laboratory experiments/software training, research projects, hands-on-training, internship/apprenticeship projects at the undergraduate level or First year Postgraduate theoretical and practical courses.

500-599: Courses at first-year Master's degree level for a 2-year Master's degree programme

600-699: Courses for second-year of 2-year Master's or 1-year Master's degree programme

700 -799 & amp; above: Courses limited to doctoral students